

# Digital Modes 1

RTTY

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# Digital Modes

- Any modulation scheme that is read and generated by a machine.
- RTTY was the first.
- Now there are many
  - RTTY
  - PSK31, PSK63..
  - Olivia
  - JT65
  - MT63
  - ALE

# History

- 1830's – beginnings of telegraph, first in Europe then in US by Samuel Morse 1837
- 1840 – Wheatstone developed a system that did not require a skilled operator. A rotary dial with letters and numbers that the receiver recorded. Speed about 15 wpm.
- 1846 – House developed a system with a keyboard and printer, steam powered.
- 1855 – Hughes developed a printing telegraph system
- 1874 – Emile Baudot developed his 5 bit code that became standard
- 1901 – punch tape system in widespread use and the 'modern' teletype was in widespread use

# Teletype machine with paper tape



# Baudot 5 bit Code

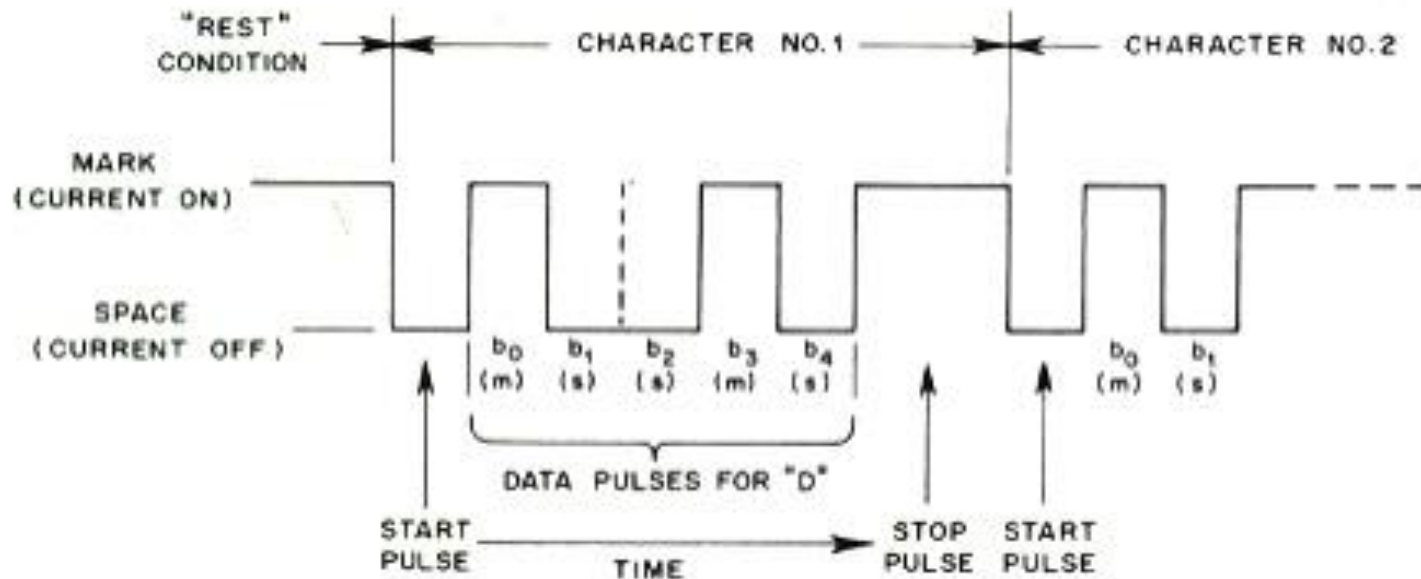


32 characters 26 letters plus  
 Figure Shift  
 Letter Shift  
 Space  
 Line Feed  
 Carriage Return  
 Blank

Letter	Figure	Bit				
		4	3	2	1	0
A	—	1	1	0	0	0
B	?	1	0	0	1	1
C	:	0	1	1	1	0
D	\$	1	0	0	1	0
E	3	1	0	0	0	0
F	!	1	0	1	1	0
G	&	0	1	0	1	1
H	#	0	0	1	0	1
I	8	0	1	1	0	0
J	'	1	1	0	1	0
K	(	1	1	1	1	0
L	)	0	1	0	0	1
M	.	0	0	1	1	1
N	,	0	0	1	1	0
O	9	0	0	0	1	1
P	0	0	1	1	0	1
Q	1	1	1	1	0	1
R	4	0	1	0	1	0
S	bel	1	0	1	0	0
T	5	0	0	0	0	1
U	7	1	1	1	0	0
V	:	0	1	1	1	1
W	2	1	1	0	0	1
X	/	1	0	1	1	1
Y	6	1	0	1	0	1
Z	"	1	0	0	0	1
Figure shift		1	1	1	1	1
Letter shift		1	1	0	1	1
Space		0	0	1	0	0
Line feed (LF)		0	1	0	0	0
Blank (null)		0	0	0	0	0

# Asynchronous data transmission

Gave birth to many serial communication protocols – RS-232, RS-422, IIC, and USB



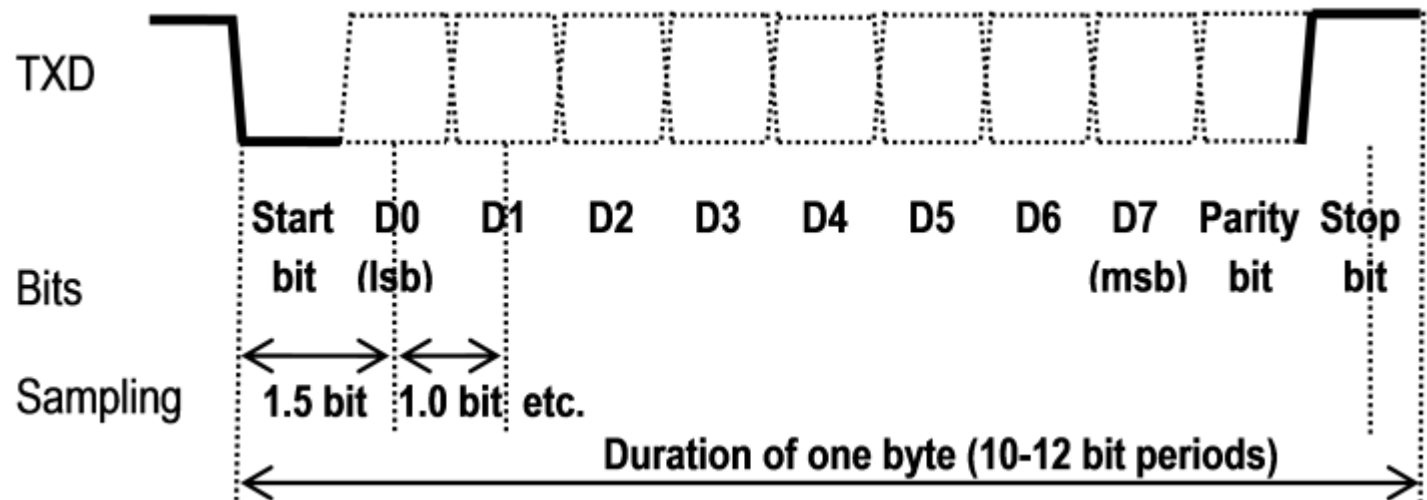
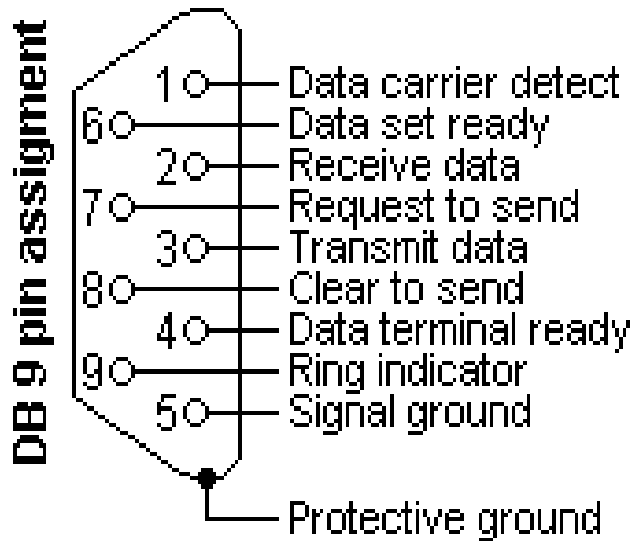
The speed and the maximum number of bits in a word are limited by:

- Noise
- Clock stability
- Clock jitter

Originally Mark was +80 Volts, Space was -80 Volts

RS-232 standard is +8V for Mark (3 / 15) and -8V for Space (-3 / -15)

# RS-232 serial ports



Need to set:

Baud

Number of Bits in the word

Number of Stop Bits

Handshaking line status

Parity

# ASR-33 Teletype machine, circa 1963

10 Characters/Sec  
110 Baud  
7 bit ASCII Coding  
One Start Bit  
7 Data Bits  
1 Parity Bit  
2 Stop Bits



Used a synchronous motor rotating disk and brushes to generate and receive the data

Paper punch tape for data storage and transfer



# RTTY

- 1922 – US Navy developed a system for air to ground communication.
- By the end of WWII, RTTY was the dominate method for long distance communication.
- After the war, hams got surplus equipment and adapted it for amateur use.
- 1953 – the FCC standardized amateur use at ‘speed 60’ and a 5 bit code using FSK (frequency shift keying). Also required CW id every 10 minutes. Originally the shift was 850 Hz but hams found that for HF a smaller shift worked better and settled on 170 Hz.

# Modern RTTY

- 'Speed 60' = 45.45 Baud FSK (frequency shift coding)
  - About 60 words/minute
- 5 bit Baudot coding, each bit is 22 msec long
  - All upper case, needs a special shift characters to get numbers
  - Most hams operate UNOS (unshift on space)
- 170 Hz frequency shift
- Traditional to operate in SSB/LSB mode.
  - Mark = 2.125 kHz below the carrier frequency
  - Space = 2.295 kHz below the carrier frequency
- Use a sound card for decoding.

# Radio – Interface - Computer



Everybody uses a sound card for decoding the SSB audio output

Don't need separate interface, can go directly into soundcard  
Microphone and earphone connectors

## Two ways to generate output

**Soundcard** – the sound card generates the two audio frequencies and drive the microphone/data input of the radio

### **Native FSK mode**

computer generates a binary stream that tells the radio to shift between two frequencies (Radio is running CW alternating between two different frequencies)

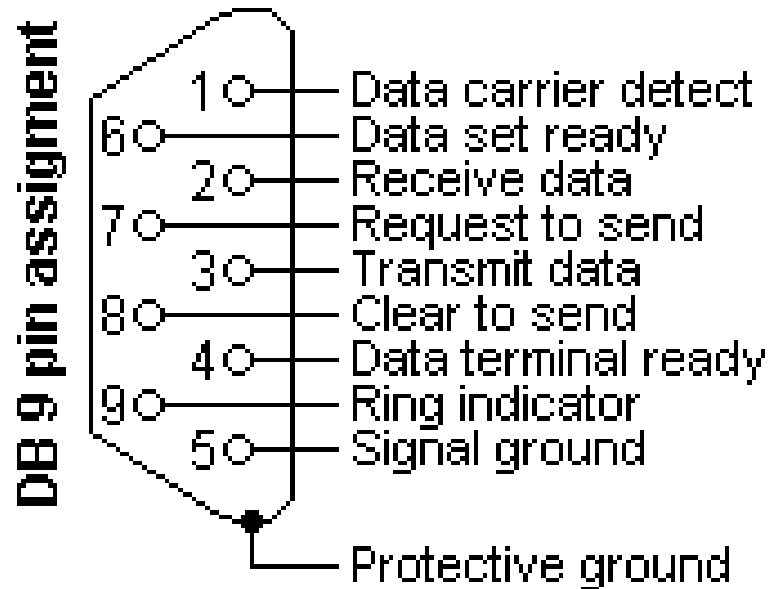


Need to handle PTT function somehow

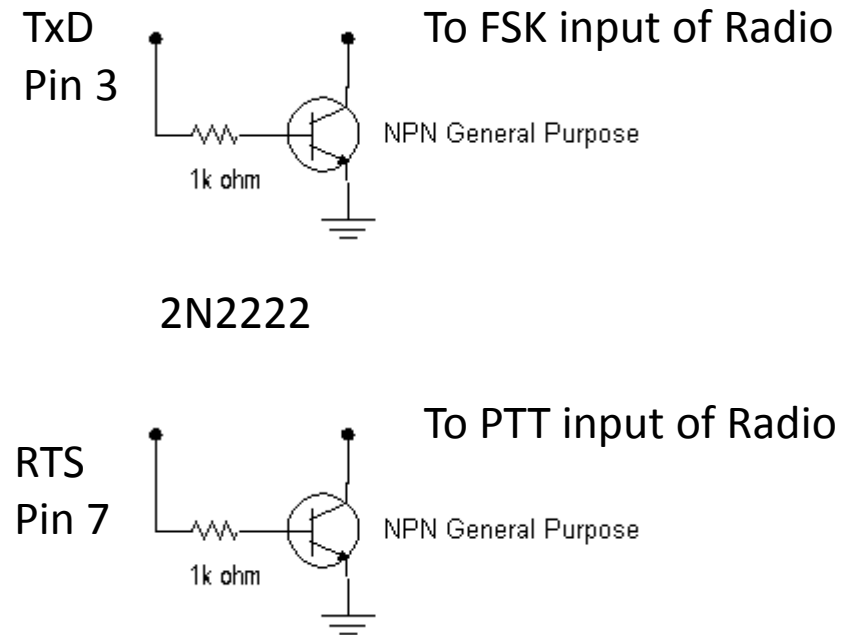
# Many Radio have dedicated RTTY/FSK input

- Much better way to operate
- Binary input shifts CW between two frequencies – MARK – SPACE
- No worries about overdriving the SSB audio stages and ending up with a distorted signal
- Many radio have special filter setups for RTTY
- Some have native decoding
- Easier logging, the mode is set and the frequency is correct
- Requires a simple interface between USB/RS-232 interface and radio

# Simple RTTY interface



You can get all the parts at Radio Shack



Be careful RTTY is a 100% duty cycle mode

# Software

- MMTTY
- Fldigi
- Ham Radio Deluxe
- N1MM Logging
  - Uses a combination of MMTTY and Fldigi for RTTY (or other digital modes)

It can be hard, tricky, and finicky to get set up but it is easy and un-stressfull to operate

# Operation

- Lots of errors in decoding, no error detection. You need to learn what to look for.
- All upper case, no punctuation, few numbers
- Keep transmissions short to avoid overheating
- Seems to mostly be used for contesting and Dxing
- Works very well in poor conditions, especially since you can run QRO

# Typical Contest Exchange

CQ CQ CQ FD DE KH6RS KH6RS KH6RS K

DE W1AW W1AW W1AW K

W1AW 3A PAC 3A PAC W1AW

QSL 1D CT 1D CT W1AW TU

W1AW TU DE KH6RS QRZ



# Typical Dxpedition Exchange

CQ CQ CQ DE W1AW/KH6 W1AW/KH6 UP 1 – 2

DE K1TCH K1TCH K1TCH K

K1TCH 599 HI K1TCH

QSL UR 599 MA K1TCH TU

K1TCH TU DE W1AW/KH6 QRZ UP 1 - 2



